St Patrick's PE Curriculum Progression Map							
Statutory Framework for the EYFS ELG: Physical Development - Gross Motor Skills Children at the expected level of development will: Negotiate space and obstacles safely, with consideration for themselves and others; Demonstrate strength, balance and coordination when playing; Move energetically, such as running, jumping, dancing, hopping, skipping and climbing.	National Curriculum Subject Content for Key Stage 1: master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities participate in team games, developing simple tactics for attacking and defending perform dances using simple movement patterns.	 National Curriculum Subject Content for Key Stage 2: use running, jumping, throwing and catching in isolation and in combination play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending develop flexibility, strength, technique, control and balance [for example, through athletics and gymnastics] perform dances using a range of movement patterns take part in outdoor and adventurous activity challenges both individually and within a team compare their performances with previous ones and demonstrate improvement to achieve their personal best Swimming and Water Safety All schools must provide swimming instruction either in Key Stage 1 or Key Stage 2. In particular, pupils should be taught to: swim competently, confidently and proficiently over a distance of at least 25 metres use a range of strokes effectively [for example, front crawl, backstroke and breaststroke] perform safe self-rescue in different water-based situations. 					
Below, we outline how we meet and go beyond the requirements	Below, we outline how we meet and go beyond the National Curriculum requirements throughout Key Stage 1	Below, we outline how we meet and go beyond the National Curriculum requirements throughout Key Stage 2					

				Key Vocabulary			
Nursery	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
FSM: run,	FSM: run, hop, skip,	F: ball, dribble, pass,	F: ball, dribble, pass, goal,	F: ball, dribble, pass, goal,	F: dribbling, agility,	F: dribbling, agility, football,	F: dribbling, agility,
hop, skip,	jump, balance,	goal, team	team	team, score, shoot	football, co-ordination,	co-ordination, passing,	football, co-ordination,
jump,	space, throw, catch,	D: character, movement,	D: character, movement,	A: co-ordination, balancing,	passing, attacking,	attacking, defending, tactics,	passing, attacking,
throw,	underarm, overarm	level, routine, freeze-	freeze-frame, levels,	jumping, running, cardio-	defending	formation, shooting	defending, tactics,
catch	D: travel, space, beat, shape, gallop,	frame, sequence, routine,	changing speed, beat, sequence,	vascular, sprinting, baton, overarm throwing, javelin	D: emotion, unison, movements, controlled, 8-	F: flexibility, cardiovascular, exercise, circuit training, calorie, muscular endurance	formation, shooting S: backstroke, breaststroke, flutter
	routine, confidence,	G: rear support, front	G: rear support, front	G: rear support, front	count, formations/dynamics,	,	,
	fast feet, move, crouch, bounce,	support, bridge, crab, pike, straddle, straight,	support, bridge, crab, pike, straddle, straight, balance,	support, travel, crab, performance, balance,	canon, levels, confidence,	G: rear support, front support, bridge, crab,	kick, frog kick, length, float, dive, breathing
	march, salute, on	balance, tuck, star	tuck, star, circle roll	forward roll	aesthetics,	straddle, tuck, straight, star,	F: flexibility,
	the spot, direction,	B: bounce, pass, dribble,	A: stamina, pace, agility,	D: emotion, canon, mirroring,	H: dribbling, hockey,	arch, pike, straddle fold, dish,	cardiovascular, exercise,
	squat, land safely,	hoop, catch, shoot	technique, co-ordination,	motif, change in dynamics,	keeping possession,	rotation, head stand, lunge,	circuit training, calorie,
	control, freeze,	A: stamina, pace, agility,	underarm throwing,	movement, 8-count,	passing, accuracy,	cartwheel, bunny hops,	muscular endurance
	stamp, tiny steps,	steady, sprint, fast, slow,	competition	B: co-ordination, bounce	intercepting, shooting,	forward and backward roll,	G: rear support, front
	strength, power,	co-ordination, technique,	B: bounce, pass, dribble,	pass, chest pass, overhead	defending, attacking	tuck rock	support, bridge, crab,
	soft, gentle, flowing,	underarm throwing,	hoop, catch, shoot, chest	pass, dribbling.	T: co-ordination, tennis,	TR: balance, agility, tag	straddle, tuck, straight,
	beat	competition,	pass, bounce pass	T: catching, throwing,	rounders, forehand,	rugby, co-ordination,	star, arch, pike, straddle
	G: travel, agility,			underarm throwing,	backhand,	attacking, passing, creating	fold, dish
	jumping, leap, hop,			underarm throwing, racket,	G: rear support, front	space	H: dribbling, hockey,
	balance			striking a ball, forehand	support, bridge, crab,	S: backstroke, breaststroke,	push pass, shooting,
				N: bounce pass, netball,	wide/narrow, balance,	flutter kick, frog kick, length,	formations
				overhead pass, chest pass,	flexibility, tuck roll, pencil	float, dive, breathing	Y: stretch, breathe,

B: balance, agility, dribbling, chest pass, bounce pass, overhead pass, defending, attacking, Communication, secount, intensity, unision, 8-count, pass, defending, attacking, CompetitionA: balance, long co-ordination, s itaticsF: flexibility, exercise, cardiovascular, circuitD: emotion, movement, intensity, unision, 8-count, D: unison, emotic competitionD: emotion, movement, itensity, unision, 8-count, D: unison, emotic competitionD: unison, emotic count, intensity, unison, 8-count, D: unison, emotic count, intensity, endurance, calorieD: emotion, movement, itensity, unison, 8-count, D: unison, emotic count, intensity levels, canon, timing endurance, calorieO: emotion, movement, itensity, unison, 8-count, D: unison, emotic count, intensity levels, canon, timing endurance, calorieO: emotion, movement, itensity, unison, 8-count, D: unison, emotic count, intensity levels, canon, timing endurance, calorieO: emotion, movement, itensity, unison, 8-count, D: unison, emotic count, intensity levels, canon, timing endurance, calorieO: emotion, movement, itensity, unison, 8-count, D: unison, emotic count, intensity levels, canon, timing endurance, calorieO: emotion, movement, itensity, unison, 8-count, D: unison, emotic count, intensity levels, canon, timing endurance, calorieD: emotion, movement, itensity, unison, 8-count, count, itensity levels, canon, timing endurance, calorieD: emotion, movement, itensity, unison, 8-count, levels, canon, count, itensity endurance, calorieD: emotion, movement, itensity, unison, 8-count, levels, canon, count, itensity endurance, calorieD: emotion, movement, itensity, unison, 8-c
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			Significant Figures	within PE and planned Enric	chment Opportunities		
Nursery	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Football:	Football: Nikita	Football: Marcus	Football: Bobby	Football: George Weah	Football: Nadia Nadim	Football: Abby Wambach	Football: Sadio Mane
Nikita	Parris	Rashford	Moore	Athletics: Tanni Grey-	Dance: Alice Sheppard	Fitness: Jess Learmonth	Swimming: Adam Peaty
Parris	Dance: Michael	Dance: Alvin Alley	Fitness: Joe Wicks	Thompson	Hockey: Sam Quek	Gymnastics: Nadia	Fitness: Brownlee
	Flatley	Gymnastics: Beth	Dance: Fred Astaire	Gymnastics: Natasha	Tennis: Novak Djokovic	Comaneci	Brothers
	Gymnastics: Max	Tweddle	Gymnastics: Simone	Coates	Gymnastics: Olga	Tag Rugby: Perry Haddock	Gymnastics: Svetlana
	Whitlock	Basketball: Michael	Biles	Dance: Sammy Davis Jr.	Korbut	Tennis: Williams Sisters	Khorkina
		Jordan	Athletics: Wilma	Basketball: Kobe Bryant	Badminton: Lin Dan	Dance: Ashley Banjo	Hockey: Hayley
		Athletics: Katarina	Rudolf	Tennis: Emma Radacuna	Fitness: Paula Radcliffe	Netball: Sonia Mkoloma	Wickenheiser
		Johnson Thompson	Basketball: LeBron	Netball: Kendra Slawinski	Athletics: Carl Lewis	Athletics: Kenenisa Bekele	Yoga: Tirumalai
			James			Swimming: Ellie Simmonds	Krishnamacharya Yogi
							Athletics: Jesse Owens
							Dance: Martha Graham
	Other	Other enrichment	Other enrichment	Other enrichment	Other enrichment	Other enrichment	Other enrichment
	enrichment	opportunities involve	opportunities involve	opportunities involve	opportunities involve	opportunities involve	opportunities involve
	opportunities	working with Everton	working with Everton	working with Everton	working with Everton	working with Everton	working with Everton
	involve having	Football Club	Football Club	Football Club coaches,	Football Club coaches,	Football Club coaches,	Football Club coaches,
	local footballers	coaches, extra-	coaches, extra-	entering local LSSP	entering local LSSP	entering Admiral Park	entering Admiral Park
	come in to talk to	curricular sports clubs	curricular gymnastics	competitions for sports	competitions for sports	Football League, EITC	Football League, EITC
	the children.	and entering local	clubs, entering local	such as dodgeball,	such as dodgeball,	tournaments and other	tournaments and other
		LSSP competitions for	LSSP competitions for	gymnastics, athletics. The	gymnastics, athletics.	local football competitions.	local football
		gymnastics.	football.	children will also visit		They also participate in	competitions. They also
				both Liverpool and		cross country, swimming,	participate in cross
				Everton FC.		gymnastics and athletics.	country, swimming,
							gymnastics and athletics.

	Gymnastics	Dance	Running	Throwing	Jumping	Swimming
Nursery	Travel safely in a variety of different	Perform a star shape correctly.	Run in different directions and at	N/A	N/A	N/A
Nuisery	ways.	Perform a march.	different speeds.	NA	N/A	N/A
Reception	Travel safely in a variety of different ways. Travel in different ways using short, long, fast and slow steps. Jump and land appropriately. Using different jumping techniques with control and balance. Balance using different parts of the body in a controlled way. Use different parts of the body to perform a rocking action. Move confidently in different ways.	Perform a star shape correctly and link shape and travel together with control and fluency. Explore and create actions that resemble key words. Link actions together to create a short movement phrase. Perform strong and controlled marches in time with a simple beat.	Use changes in direction and speed to find and use space. Change direction when moving at speed. Accelerate and decelerate in response to a command or instruction. Show increased control when moving with an object. Kick a large ball, showing control and the ability to stop, start and change direction.	To demonstrate improved coordination when handling different pieces of equipment. Demonstrate bouncing and catching skills using a range of different sized balls.	Jump and land appropriately using different types of jumps with control and balance.	
Year 1	Perform and discuss gymnastic shapes (Stretch and tuck) Begin to move with control forwards and backwards. Perform a stag jump with control and balance. Hold a range of standing balances with increasing confidence and control. Watch another performance and copy the actions. Perform rocking actions with control and balance. Link rolls together with other actions and shapes Perform a controlled forward roll with balance and accuracy entering, during and exiting the roll.	Come up with and demonstrate ways of using their body to represent animal movements. Link ideas to create shorts movement phrase. Describe some movements, body parts and actions used. Know that their breathing rate increases during exercise. Perform actions and movements in time with the beat. Describe what a level is and give examples from a routine. Describe the different speeds, actions and movements that can be used in dance. Describe how dance makes them feel. Perform a short routine in small groups.	Know and be able to describe the basic running technique. Use their knowledge to help improve others technique. Recognise the changes that happen to their body and will describe how they feel when running. Describe what the word pace and speed means. Run with basic technique over various distances. Jog or sprint with control when running in a straight line or when changing direction. Slow down as they approach a 'turning point' to change direction and maintain control.	Use the basic underarm technique to throw the ball. Work with a partner to develop the accuracy of their throws. Understand that more power creates more distance on a throw. Give reasons for becoming out of breath during exercise. Improve the control and accuracy of their underarm throwing action. Know how power affects the distance of a throw.	Know how to land safely and with control. Perform a variety of jumps with control. Talk about others technique and what they are doing. Work with a partner to develop the fluency and control of their jumps. Show control on landing when performing different types of jumps. Describe which jumps produce the greatest distance. Know that the leg muscles produce a jumping action.	N/A
Year 2	Perform a range of shapes (pike, star and straddle shapes) with strength, flexibility and control. Link balances and travelling actions by travelling backwards and forwards using gymnastic movements. Use a cat jump within a sequence and perfect the stag jump (from year 1).		Run with improved technique and running action. Describe the word pace and give examples of different paces. Show that they are able to travel using different speeds. Use their knowledge to select the correct pace to run at. Use their knowledge to discuss what speeds they would use for	Use two hands to send a ball to a target in a cooperative and competitive situation. Throw accurately at high, low, near and far targets when practising. Know how to change a small part of their throw to achieve a greater distance. Improve control, accuracy and	Perform jumps using different take offs and landings with control and balance. Work with a partner to use their skills and set challenges to jump further. Talk about which shapes gave them the	N/A

perfor Perfor parts Perfor holdir Use a dish a Talk a make	ormance that have been ormed well. orm balances using different s of their body with control. orm the dish and arch balance ing these with control. a rocking action whilst in the and arch balance with control. about and demonstrate how to e an activity safe.	describe what they see (what they like / don't like). Compare feelings and emotions different movements and speeds are creating. Know what heart rate, breathing rate and body temperature mean.	different distances. Show changes in the speed and direction they can travel. Be able to maintain a run over a variety of time lengths.	fluency of their throwing actions. Describe how fast their heart is beating and how fast they are breathing when still.	best distance and why. Use others ideas try and increase distance being jumped. Select and apply knowledge to choose which type of jump to cover the most distance. Estimate and measure distance jumped	N/A
stand and ar Discus how t Trave comb Perfor qualit landir Use a baland Sugge perfor Demo streng rockir To pe pencil increa To e should	ding shapes with good control accuracy. uss performances and talk about they are similar. el in different ways using a bination of floor and apparatus. orm a scissor jump with high ity and controlled take off and ings. and link a range of 4 point nces with good control.	Children will focus on different ways of travelling, making shape and turning, following a pirate theme. Through pirate music children with develop their sense of rhythm and speed. By exploring different pirate theme dance, children will also get better at travelling in different directions. Using the above, children aim to create and perform their own movement pattern. Children will be able to describe key features of an effective performance.	Demonstrate the correct technique for sprinting and describe how it is different to a jog. Identify how changes in technique can impact on performance. Describe the effects that running at different paces will have on their heart rate. Be able to run for sustained periods of time at a pace suitable for their fitness levels. Evaluate their overall performance and identify different events / sports that they could use this type of running for. Describe the term stamina and identify why it is important for long / middle distance runners.	Develop control and fluency when throwing a one handed over arm throw. Perform with increasing accuracy and confidence. Describe how to improve their own and other's performances, linking specific actions to athletic events where appropriate. To know why they need strength for throwing and identify other sports which require strength. Develop technique for a push throw and increase the distance being thrown. Know the correct technique and describe how it should be performed to aid others performances. Identify the areas of the body being used and provide appropriate examples of how to warm up these areas.	Improve their jumping technique and know how this will make them jump further. Know how to land safely when jumping. Describe the difference between a one footed take off and a two footed take off. Explain why heart and breathing rate increase during exercise. Know and describe the correct technique for jumping upwards. Be able to use the correct arm and leg action to improve the height of their jump. Explain why their body temperature increases during exercise.	N/A

Year 4	Perform a range of shapes and move		Demonstrate improved	Know, explain and perform	Know how to land	N/A
	fluently from one shape to another.	down, including the importance	technique for sprinting	correct technique for a push	safely when jumping	
	Identify parts of their own	of stretching, relaxing and	Know and explain how a sprint	throw.	and be able to apply it	
	performance that need improving.	breathing.	start can be used.	Measure and record	to their jumps.	
	Travel differently and utilise these to	Give a brief description of the	Find and use a starting position	performances.	Describe the effects	
	make a sequence more interesting.	history and origin of the	which they feel works for them.	Evaluate their own and others'	that using the upper	
	Compare and contrast two	different dance styles studied.	Suggest ways of improving	work, suggesting ways that it	body has on the	
	performances.	Describe shapes and	performance through looking at	can be improved further.	distance that they can	
	Perform a split jump, taking off and	movements created and the	and adjusting the technique	Plan and deliver a simple warm	jump.	
	landing with control and balance	speed at which they are	used.	up covering pulse raiser,	Know that a long jump	
	(and perfect previously learnt	performed for each dance	Know what to include in their	stretching and mobilising	uses a one-footed take	
	jumps).	style.	section of the warm up and be	activities.	off and a two footed	
	Perform a range of jumps taking off	Identify the location of the	able to deliver it to small groups.	Demonstrate a range of skills,	landing.	
	or landing on mats and using	main joints.	Develop control and fluency for	techniques and apply them	Watch other	
	apparatus.	Make simple suggestions to	the change over.	with control and success in	performances and	
	Perform a stork balance and	improve their own and others'	Understand the benefits of facing	competitive situations.	suggest ways to	
	arabesque balance confidently and	work.	the way you are running for a	Know how to score different	improve technique.	
	use as part of a sequence.	Perform movements with	change over.	events accurately.	Jump with better	
	Explore and perform 3 and 4 point	accuracy and timing.	Suggest ways of improving their	Know how they have improved	technique and range of	
	balances.	Know the location of key	own and others technique	throughout the unit and	motion.	
	Perform a backwards roll safely and	muscles within the body.	through evaluating the	identify an area for further	Select the right arm and	
	with good control.	Know what the heart rate is	techniques used.	development	leg action for the jump.	
	To work safely and effectively with a	and why it needs to increase	Gain a better understanding of		Know how flexibility	
	partner and themselves.	during exercise.	how to warm up by delivering a		can help in jumping.	
			new section.		Understand ways that	
					flexibility can be	
					improved.	

Year 5	Perform a range of sitting, support, lying and standing shapes accurately and with control. Comment on the effectiveness of a performance. Perform a straight jump with ¼ and 1.2 turn whilst maintaining control and balance. Perform a head stand safely and with confidence (can be 'spotted' by partner if required). Perform a cartwheel safely and with increased confidence and speed. Develop a gymnastic sequence incorporating the elements from this year and previous curriculums. Start and finish forward roll with a different shape (straddle, tuck, standing).	Give and demonstrate examples movement ideas which can be incorporated into a dance warm up. Know where the different dance styles originated (location and time frame). Identify similarities and differences between the difference dance styles studied. Analyse and improve their own and others performances. Adapt given dance movements and make them their own Identify different emotions that can be portrayed through dance. Explain how and why warm ups need to gradually increase in intensity.	Describe the technique used to perform a three point start and apply it with consistency and control. Use the 3 phrases of the sprint start to correct and refine the technique of others, giving specific and constructive feedback. Know why reaction time is important. Plan and deliver a warm up with the focus on agility. Increase their understanding of what a running pace is and be able to select their appropriate pace to cover a set distance. Suggest ways they and others can improve technique. Know why speed and stamina are important in sport.	Know and explain the correct technique for the shot putt. Evaluate their own and others performances and suggest ways technique can be developed further. Perform the shot putt action with increasing fluency, control and consistency. Plan and deliver a section of the warm up.	Perform a basic long jump technique, describing the different phases of the jump. Know how to measure a run–up. Identify when and why others techniques falter and suggest ways they can improve it. Know why a warm up prepares the body and mind for physical activity.	Swim between 10m and 20m unaided in shallow water, using one stroke. Begin to swim 10m- 15m unaided using a second stroke. Put face in water and breath correctly when swimming in one identifiable stroke. Use a float to aid their swimming and confidence in deeper water. Use a float to develop leg and arm techniques. Begin to explain how to keep safe whilst in water and what dangers should be identified.
Year 6	Perform support shapes and partner balances accurately as part of a sequence. Using their gymnastics knowledge, comment and analyse on performances and suggest aspects for improvements. Perform rotational jumps (including full rotations) accurately and with control. Land rotational jumps with control. Enter and exit a handstand with control (can be supported by partner if required). Perform a circle (teddy bear) roll. Link movements in a sequence with fluency, accuracy and control. Develop a gymnastic sequence using jumps, rolls and balances.	Understand the word unison and canon are and demonstrate these. Perform actions correctly and analyse to find improvements. Understand the different joints mobilised joining certain movements. Create expression and emotion through dance moves. Understand and explain the impact of slow and fast movements in dance and to perform movements at different speeds for effect. Create, perform and analyse dance sequences and movements in different size groups.	Explain and use the 3 phases of running to build up speed quickly into a sprint. Describe the relay change over technique. Work together effectively to complete a full relay in a competitive situation. Know when technique is being performed correctly and make amendments when it isn't. Describe and explain the changes that take place to the body during exercise. Plan and deliver a new section of the warm up.	Know and describe the correct technique for the javelin. Will throw with varying degrees of success. Become more confident and secure in delivering different sections of the warm up. Measure and record accurately distances thrown. Evaluate their own and others performances / technique and suggest how it can be improved. Know and define the terms speed and strength and explain why they are important in sport.	Know, understand and use the correct technique for the triple jump. Improve the distance they are able to jump through well-timed and paced movements. Listen and accept advice given to them from other children. Make and suggest changes to improve their performance. Plan and deliver an effective warm up.	Swim 25m unaided in water using one basic method to achieve this distance. Use two different strokes swimming on both front and back. Control breathing. Swim confidently and fluently both on the surface and under the water. Explain how to remain safe in water and what do if you or someone nearby gets into difficulty.