


Design & Technology Long Term Plan 2021-22

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
<b>Nursery</b>	Introduction to equipment: Naming and using tools and equipment safely (e.g. scissors, tape). Trying a wider range of foods. Hand-washing before cooking / eating	Sticking and joining in different ways. Designing and making decorations. Talking about choices of foods. Making seasonal snacks.	Exploring features of different materials, including changes to foods in heating / cooking.	3D designs - junk modelling and construction. Choosing and combining materials. Beginning to learn where foods come from (link to Science - planting seeds).	Using tools purposefully and safely including chopping and peeling snacks.	Talking about and sharing designs - describing and evaluating. Cooking using foods from our garden.
<b>Reception</b>						
<b>Year 1</b>		Cuddly Toy Textiles skills		Recycled Kites Construction skills		Teddy Bears' Picnic Food technology skills
<b>Year 2</b>		Moving Christmas Cards Construction skills		Perfect pizza Food technology skills		Hand Puppets Textiles skills
<b>Year 3</b>		Photo Frames Construction skills		Houmous Food technology skills		Lampshades Textiles skills
<b>Year 4</b>		American Food Food technology skills		Pneumatic Toys Construction skills		Pencil Cases Textiles skills
<b>Year 5</b>		Bread Food technology skills		Toys with cam Construction skills		Funky Furnishings Textiles skills
<b>Year 6</b>		Go Karts Construction skills		Burgers Food technology skills		Fashion and Textiles Textiles skills